

Benjamin Ruiz

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Profile

A highly skilled and passionate Sound Designer and Music Composer with extensive experience in creating captivating audio experiences. Seeking a challenging role where I can utilize my technical expertise and artistic vision to enhance the overall immersive experience for various media platforms.

Education

02/2023 – 02/2024

Vancouver, BC

Sound Design for Visual Media | Diploma
Vancouver Film School

2017-2021

Langley, BC

High School | Diploma
Langley Fine Arts School | Drama Major

Work Experience

03/2024 – 04/2024

Vancouver - BC

Sound Designer/Sound Editor, Sound Mixer
The Interview – Animated Film

Worked on The Interview, an Animated Short Film Final Project by a student attending Emily Carr University of Art + Design. Completed all Sound Design, Sound Editing and Sound Mixing.

09/2023 – 11/2023

Vancouver - BC

Sound Designer/Composer
VFS Game Collaboration

Red Road by Meat Pack Industries, a Third- & First-Person Cooperative Vehicle-Based Horror-Shooter for PC where players will take on the role of two survivors of a parasitic infection plaguing the lands of THE DEAD-ZONE. Completed SFX for the enemies and 3 pieces for Interactive Music.

07/2023 – 10/2023

Vancouver - BC

Sound Designer/Composer
VFS Game Collaboration

Worked on Rocket Boots by Reindeer Dog Digital, a third-person runner where you play as Kiwi, an aspiring innovator who is running late to her pitch meeting for her new invention: Rocket Boots. Leap across buildings, run along billboards, and dash across the city to make it to the meeting before your remaining funds run dry. Completed Ambience and Gameplay Music.

05/2023 – present

Vancouver - BC

Sound Designer
VFS Game Collaboration

Worked on Meowmentum Mori by Purrfect Pace Interactive, a first-person speedrunning platformer in which you must finish magical trials in a pocket universe as fast as possible to become a full-fledged catmage. Completed Gameplay and Practice Mode Music.

The gaming booth appeared at the Calgary International Film Festival. Won Best Student Project at the 15th annual Unity Awards.

Skills

– AUDIO SOFTWARE SKILLS

Pro Tools
PROFESSIONAL

FL Studio
PROFESSIONAL

FMOD
PROFESSIONAL

Wwise
PROFESSIONAL